



Insomnia Egypt 2019 Cosplay Competition Rules

Insomnia Egypt is proud to support the rapidly growing Egyptian and regional cosplay community and will be hosting its second Cosplay Competition (known as The Masquerade). All cosplayers are welcome to join, whether you are a beginner or a professional, this is your chance.

Who can enter and what are the general rules?*

The Cosplay Part:

1. Cosplays can only enter the competition if the competing cosplay has never been shown in a public event, social media, participated in a competition or even show before the cosplay competition event at Insomnia.
2. Cosplays from any genre of video games, television, film, books, anime, manga, original design etc. may enter the Masquerade.
3. Only handmade cosplays will be allowed participation in the Masquerade.
4. Partially-handmade cosplays will be judged for the handmade parts only.
5. Any size group may enter the Masquerade. However, if eligible for a prize, this will be split evenly between participants.
6. The competition is open to all ages, but if you are under the age of 16, please make sure to get parental consent.

The Performance Part:

1. You may perform to music and/or use a microphone during your performance. If you do not provide music, generic music will be provided for you.
2. Performances/Skits must be no longer than one minute in length.
3. We highly advise you to visit the cosplay desk no later than two hours before the Masquerade is due to start to check through your requirements. If you do not visit the desk, the requirements for your performance may be refused.
4. Arrive at the designated area ready NO LATER than half an hour before the Masquerade is due to start.

**All entrants must comply with the Cosplay Masquerade General Rule set and Props Rules.*

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Insomnia Egypt 2019 reserves the right to change this rule set at anytime and these changes will be deemed final. We also reserve the right to decline or stop an appearance of any Cosplayer

How will the competition be judged?

The judges will be scoring each cosplay based on multiple metrics:

1. **Accuracy**
How accurate the cosplay is to the cosplayed character, or the design (in case the character is fanart).
2. **Craftsmanship**
How clean is the build? How good is your finish? Are you missing any parts? What kind of details and handiwork did you put into this?
3. **Stage ready**
Are you going to stay in your cosplay when you get on stage? Or will it start falling apart?
4. **Performance**
Your performance doesn't have to be a skit or a show, but you have to be in character.
5. **Material choice and is it used properly**
Are you using cardboard when you should be using linen? Did you creatively make cardboard look like metal? Show us those skills!

Based on scores, the cosplayers will be ranked and prizes given out to the top 3.

Additional points may be awarded for detailed application forms including reference pictures, design and blueprints but this does not form an active judging category for the Masquerade.

Prizes

Total prize pool of the competition is 55,000 EGP.

1st Place prize = EGP 20,000.

2nd Place prize = EGP 15,000.

3rd Place prize = EGP 10,000.

Incentive Reimbursement

4th and 5th Places will be reimbursed up to EGP 2,500 of their cosplay cost. These refunds are exclusive to the cosplay material costs and will require a dated receipt.

6th through 10th Places will be reimbursed up to EGP 1,000 of their cosplay cost. These refunds are exclusive to the cosplay material costs and will require a dated receipt.

To qualify for the Incentive Reimbursement:

- Cosplay has to be new and never shown on social media, event or competition before.
- Dated receipts must be submitted.

Competition Prizes

1. Any size group may enter the Masquerade. However, if eligible for a prize, this will be split evenly between participants.
2. If the winner of the competition is a group, there will be one trophy only.

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3. All cosplayers will receive photography and video performances provided by Insomnia Egypt. The time frame for these will vary. If we do not have your email address announcements will be made on our social media for receipt of these.

Props and Cosplay Rules

Weapons and props must be approved by security staff before being allowed into the convention. This may include checks which will be carried out by the cosplay team. Decisions made by the venue security and staff are final and these rules serve as a guide only.

The general rule is;

'If you are hit with the prop, would it break before you do?'

If your answer is 'no' then it means that someone could get hurt if this were to happen. In this case, we would recommend you leave it at home just so you are not disappointed.

When outside of the convention hall, please make sure you have a safe way to transport your props and that they are sufficiently covered. Take extra precaution when travelling through high traffic areas such as the airport and railway stations, so as not to cause alarm or issue to others.

1. Live weapons (deactivated guns, Airsoft, metal knives, swords, axes or live bows) are expressly prohibited, whether sheathed or piece bonded.

No exceptions will be made regardless of any special licences, training or memberships!

2. No pyrotechnics, gas canisters, explosives (including cap-guns) or incendiary items.

3. No weapons that can fire any sort of projectile, including foam darts or water. Unless it can be shown to be empty, with a visible brightly coloured safety tip and/or that only some parts have been used for the prop.

4. No sharp points, protruding points or sharp edges, make sure they're sanded, rounded, padded, covered or otherwise protected adequately.

5. Props made out of wood cannot be too heavy, large or unwieldy (i.e blocks corridors/doorways or is likely to hit, hurt or inconvenience others.)

6. You cannot perform any action which may lead event staff, attendees or members of the general public to believe you are in possession of a real live weapon.

7. Please keep in mind that this is a public event in a closed venue, cosplays wider than two meters should always be aware of their surroundings and make sure to never obstruct the alleys.

Please be aware that these rules are here to ensure we have a safe event for both staff and attendees. If you have been asked to put your prop away, please do so. In an extreme case you may be escorted from the event.

If there is any doubt, please send photos and a description of the prop to a.shamy@bme-global.com

General Rules;

- Your cosplay must be appropriate for a family friendly show and include enough body coverage to be worn in public.
- All entrants must have a spare copy of their Masquerade music track on USB/CD.

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- Use or performance of the following will be immediately stopped and you may be disqualified from the competition or convention floor:
 - Excessive/inappropriate language or behavior such as swearing.
 - Committing an act which is viewed as something which may potentially harm yourself or others.
- By entering the competition, you agree to be filmed and photographed during the event, all rights belonging to the event organisers.
- Any staff, venue or organiser reserves the right to decline or stop a skit/performance at any time.
- Any staff, venue or organiser reserves the right to change or revise these rulesets at any time.
- Insomnia reserves the right, at its sole discretion, to disqualify any entry before the event date.

The judges' decisions are final once made.

Insomnia Egypt is not accountable for any competition results unless announced by the Insomnia Egypt team when it's scheduled.